(L) Stopping for a Spell (1/3) [5 Points]

Many types of technology have to convert writing to sounds, a process known as text to speech. For example, a GPS needs to read street names to the person driving the car, and virtual assistants (such as Siri or Alexa) may need to read text from a webpage. An important step in this process is grapheme-to-phoneme conversion: changing a sequence of graphemes (the basic units of writing, such as letters) to a sequence of phonemes (the basic units of speech).

In this problem, we will study finite-state transducers (FSTs), one type of system that can perform grapheme-to-phoneme conversion. Below is an example of an FST:

![FST Diagram]

The FST takes in a sequence of letters (in lowercase, before the colons) and outputs a sequence of sounds (in uppercase, after the colons). The FST starts at the circle labeled “start.” When it reads in some lowercase letter(s), it follows the arrow marked with the letter(s) and also outputs the phoneme(s) associated with the letter(s), until the entire input has been used up. For example, given the input “siding,” the system would produce SAYDIHNG. Ø is a special symbol which means that no output is produced: for the input “side,” the output is SAYD. We need to represent letters and sounds differently from each other because letters can be pronounced differently in different words. For example, the letters ed can be pronounced D (as in “timed”) or UHD (as in “sided”).

L1. What output would the system produce for the following words?

(a) time
(b) traded
(c) striding
(d) framing

L2. Sometimes, when the system reads in a letter, there are two possible paths that it could follow. In such cases, it tries one path and then, if it gets stuck, it backtracks (goes back) and tries a different path until it finds one that works – somewhat like how you might solve a maze.\(^1\) Exactly one of the following three words could potentially force the system to backtrack – which word is it? Circle one word.

fading  stage  name

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1. It is possible to create an FST that gives more than one output for a given input. However, for all cases used in this contest, a given input will have at most one output.
(L) Stopping for a Spell (2/3)

L3. A path is only valid if it ends at a position with a double circle. With this fact in mind, what output would the system on the previous page produce for the following inputs?

(a) staging  
(b) gaming

L4. Many English words are spelled very strangely. For example, “colonel” is pronounced KUHRNUHL (like “kernel”) — there is an R in the pronunciation even though there is no r in the spelling! The FST below is designed to handle some of these exceptions. Match the arrows ((1)-(6)) with their labels ((A)-(F)) so that the system gives the correct outputs for the 5 words listed under the FST.

1.  
2.  
3.  
4.  
5.  
6.  

<table>
<thead>
<tr>
<th>Spelling</th>
<th>Pronunciation</th>
</tr>
</thead>
<tbody>
<tr>
<td>colonel</td>
<td>KUHRNUHL</td>
</tr>
<tr>
<td>he</td>
<td>HEA</td>
</tr>
<tr>
<td>people</td>
<td>PEAPUHL</td>
</tr>
<tr>
<td>phase</td>
<td>FEYZ</td>
</tr>
<tr>
<td>built</td>
<td>BIHLT</td>
</tr>
</tbody>
</table>
L5. When using an FST, it is possible to swap what counts as the input vs. the output. In our case, this means that we can provide a sequence of sounds (the symbols to the right of the colons) and have the system produce letters (the symbols to the left of the colons). Since the system is converting sounds into spelling, this process is something like having the system compete in a spelling bee. When you are using the previous FST (the one that handles “colonel”), you try asking it what sequence of letters would be pronounced RUHFLEA. You expect its answer to be “roughly”, but instead you get something very different! What sequence of letters does the system say would be pronounced RUHFLEA?